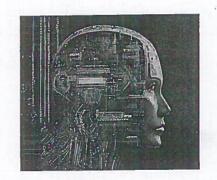


Certificate program
on
"Artificial Intelligence
using
Machine learning"



19th NOVEMBER 2018 TO 23th NOVEMBER 2018

Mr.N.Narendra
Director, Application domains\Project Management.
Vijayawada.

ORGANIZED BY

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



(APPROVED BY AICTE-NEW DELHI, AFFILIATED TO JNTUK KAKINADA) NH-16, Valluru-523272, Ongole, Prakasam (Dist), AndhraPradesh, India

## Department of Computer Science and Engineering

Valluru,

Date: 13-11-2018

To

N. Narendra, Director, Application domains\Project Management, Vijayawada.

Dear Sir,

Subject: A letter of Invitation to conduct a 5 Day Certificate program on "Artificial Intelligence with Machine Learning" - Reg.

Greetings from RISE Krishna Sai Gandhi Group of Institutions, Ongole

The RISE Institutions started functioning from the academic year 2009-10 and offering undergraduate courses in several engineering branches namely CE, CSE, ECE, EEE and ME.

As per the discussion with Mr. P. Isaac Paul, Professor & HOD, CSE Department of our Institute, I hereby take this opportunity to invite you to conduct the Certificate program on Artificial Intelligence with Machine learning " From 19-11-2018 to 23-11-2018.

You are requested to interact and provide guidance to our III B.Tech students, who are looking forward to their bright career ahead. I will feel honored by your gracious presence at our organization. I believe that your lecture will help our students and faculty members to explore knowledge.

Thanking you in anticipation.

VALLURU:: ONGOLE

Yours sincerely,

# N. Narendra

## Managing Director

#### Personal Summary

N. Narendra has a record of organizing Institutional Industry oriented up-gradation programs for undergraduates. Experienced in delivering recent trend technologies to the personnel in vivid methodologies. Providing a lawn of possibilities in the specified area which strengthen the personnel in growing the skills required for their success in the present day competence. He has experience as a guest lecturer, assistant professor and a research fellow. His main interest in this has been to prove the potential and ability of the personnel.

#### **Professional Summary**

- Delivered services as Guest Lecturer for ARTIFICIAL INTELLIGENCE USING MACHINE LEARNING" in Andhra University College of Engineering.
- Worked as Assistant Professor in couple of Engineering Colleges.
- As Junior Research Fellow in Defence Research & Development Laboratory.

#### Areas of Expertise

- **Product Development:** Evolving modules that enable a final product meeting the End- User requirements and facilitate easy utility of the product
- Project Management: Maintaining strategic planning and supporting the team in delivering Robust Models by providing employ friendly platform.
- Organizing Training Sessions: Planned tabulation for training and hands on expertise for the personnel under training.

#### Professional Skills and Competencies

 Strong knowledge on Software tools like Mentor- Graphics required for ARTIFICIAL INTETLLIGENCE.

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 Good knowledge on Software design and development includes AI Application in E-Commerce, Education, Lifestyle, Navigation Robotics, Healthcare, Agriculture, Gaming, Automobiles, Social Media, Marketing,

#### **Key Roles**

- Academic Director for KR's Educational Society.
- Coordinator for Technical Symposium in Holy Mary Group of Institutions.

#### Qualification

Post Graduation (M.S) in Computer Technology

Bachelor of .Tech(CSE)

References - Available on Request.

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GROUP OF INSTITUTIONS
VALLURU:: ONGOLE

# A FIVE DAY CERTIFICATE PROGRAMME ON

"Artificial Intelligence using Machine Learning " 19<sup>th</sup> - 23<sup>th</sup> NOV, 2018.



#### Coordinator

Mr.CH.HARI KRISHNA

Assoc.prof

Organized by Department of Computer Science and Engineering

## RISE KRISHNA SAI GANDHI GROUP OF INSTITUTIONS

(Approved By AICTE-NEW DELHI, Affiliated To JNTUK KAKINADA)

(NBA accredited ECE, EEE, and CE & ME) An ISO 9001:2015 Certified Institute NH-16, Valluru, Ongole, Prakasam District, A.P-523272

Phone: +91 99662 72111 mail id: rise gandhi@yahoo.com

#### **ORGANIZING COMMITTEE**

#### **Chief Patrons**

Sri SIDDA. VENKATESWARA RAO

Chairman

Sri I. C. RANGAMANNAR

Hon'ble Chairman

Sri SIDDA, HANUMANTHA RAO

Secretary

Sri SIDDA. BHARATH

Treasurer

#### Patron

Prof. Dr. K.V.SUBRAHMANYAM

Principal

#### Coordinator

Mr.CH.HARI KRISHNA

Assoc.prof

#### STUDENT REGISTRATION FORM

Name :	
Gender	:
Department	·
Institution	:
Address for G	Communication.
PIN	

MOBILE NO.:....

EMAIL

JSE KRISHNA SAI GANDHI GROUP OF INSTITUTIONS VALLURU:: ONGOLE.

About RISE:-

RISE KRISHNA SAI Gandhi Group of Institutions is located in the outer suburb of the calm town, Ongole in Prakasam district in Andhra Pradesh, RISE KRISHNA SAI of Institutions Gandhi Group offers unparalleled Engineering, Management and Computer Education.

The most competent and dedicated technical and human resources in the campus sharpen students and their skills. They, thereby, shall be sure to make the greatest possible strides both in their career and life!

The Institution was established on 5th October 2009 by RISE which stands for Rural Institute of Social and Economic Empowerment.

The institution is approved by AICTE, New Delhi and Govt. of Andhra Pradesh and is affiliated to Jawaharlal Nehru Technological University, Kakinada (JNTUK).

This world class institute with global standards offers courses at the Undergraduate level in five areas (CE, ME, EEE, ECE, CSE) of engineering, at the Post Graduate level in two areas (MBA & MCA)

#### **About Department:-**

The department of Computer Science Engineering was established in 2009 with an intake of 60 students in the UG programmer.

The intake was enhanced to 120 in 2010 with highly qualified and experienced faculty and has good infrastructural facilities

and is equipped with full-fledged laboratories. The department also has audiovisual facilities with sufficient LCD and OHP's for effective teaching.

The staff members are deputed to participate in workshops, conferences and refresher courses to keep in pace with recent developments in the field of Computer Science & Engineering.

#### Objectives of the Programme:-

goals of artificial intelligence include computer-enhanced learning, reasoning, and perception.

AI is being used today across different industries from finance to healthcare. Weak AI tends to be simple and single-task oriented, while strong AI carries on tasks that are more complex and human

#### Course Contents:-

Introduction: What to Expect from AI History of AI from 40s - 90s,

History of AI in the 90s, History of AI in NASA & DARPA(2000s) The Present State of AI. Definition of AI Dictionary Meaning

Introduction: Definition of AI Thinking VS Acting and Humanly Rationally

Introduction: Definition of AI Rational

Agent View of AI

Introduction: Examples Tasks, Plases KRISHNA SAI GANDHI of AI & Course Plan

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Uniform Search: Notion of a State Informed Search: Best First Search Local Search: Satisfaction Vs Optimization

AdversarialSearch:Minimax Algorithm for two player games Constraint Satisfaction Problems: Representation of the atomic state

Map coloring and other examples of CSP Backtracking Search

Variable and Value Ordering in Backtracking Search

Inference for detecting failures early Exploiting problem structure

Logic in AI: Different Knowledge Representation systems - 1

Uncertainty in AI: Motivation

Bayesian Rejection Networks: Sampling

Decision Theory: Steps in Decision Theory

Resource Person:-

N. Narendra,

Director, Application domains\Project Management, Vijayawada.

Guidelines:-

No participant fee will be collected. Session time will be from 9:00AM to \$3.00PM.



# RISE KRISHNA SAI GANDHI GROUP OF INSTITUTIONS:: ONGOLE (APPROVED BY AICTE-NEW DELHI, AFFILIATED TO JNTUK KAKINADA) NH-16, Valluru-523272, Ongole, Prakasam (Dist), AndhraPradesh, India

## Department of Computer Science and Engineering

## **PROPOSAL FORM**

SUB: 5 Day Certificate program" Artificial Intelligence with Machine learning "-Programme

To the Secretary/Correspondent through Principal for kind approval

1	NAME OF THE INSTITUTION	Rise Krishna Sai Gandhi Group of Institutions
2	NAME OF THE DEPARTMENT	Computer Science and Engineering
3	TITLE OF THE PROGRAMME	5 Day Certificate program
4	NAME OF THE PROGRAMME	5 Day Certificate program on Artificial Intelligence with Machine learning
5	OBJECTIVE OF THE PROGRAMME	To bring the exposure in the recent advancements in the subject.
6	DETAILS OF RESOURCE PERSON(S)& CV ATTACHED.	N. Narendra Director, Application domains\Project Management. Vijayawada.
7	PROPOSED DATE(S)/ACADEMIC YEAR	19-11-2018 to 23-11-2018
8	DURATION OF THE PROGRAMME	5-Days
9	VENUE	Seminar Hall
10	TARGETS	III CSE students
11	No. OF PARTICIPANTS	115students
12	REGISTRATION FEE	Nil Cooles
13	NAME OF PROGRAMME CO ORDINATOR(S)	Mr.CH.HARI KRISHNA ASSA PROFIDEN
14	NAME OF THE STUDENTS COORDINATOR(S)	1.B.Pavithra(208B 1/0503RU:: ONGOLE 2.Swarna Soni(208B1A0577)

15	SOURCE OF FUND IDENTIFIED	Management
16	MANAGEMENT CONTRIBUTION REQUIRED	YES /NO
17	NAME OF BUDGETORY MEMBERS	1.Mr. P. Isaac Paul (HOD) 2. Mr. CH.Hari krishna (CO ORDINATOR)

SUBMITTED BY

Department of CSE
RISE Krishna Sai Gandhi Group of
istitutions, VALLUR, A.P.-523 272

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## Department of Computer Science and Engineering

Valluru, Date: 17-11-2018.

#### CIRCULAR

This is to inform IIIB.Tech students and faculty that there will be a 5-Day Certificate program on "Artificial Intelligence using machine learning" from 19-11-2018 to 23-11-2018 by N. Narendra, Dirctor, Application domains\Project Management, Vijayawada.

Copy to:

Principal

Staff Circular

Students of CSE III year

CSE Department Notice Boards

Professor and HOD
HEAD OF THE DEPARTMENT
Department of CSE
RISE Krishna Sai Gandhi Group of
Institutions, VALLUR, A.P.-523 272

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## Department of Computer Science & Engineering

## Schedule for "ARTIFICIAL INTILLEGENCE USING MACHINE LEARNING"

S.No	Date	Time	Topic Covered
		9.00am to 10.00am	Opening ceremony
		10.00am to 12.40pm	<ol> <li>Introduction: What to Expect from AI</li> <li>Introduction: History of AI from 40s - 90s</li> </ol>
1	19-11-2018		Lunch
		1.20pm to 5.00pm	<ol> <li>Introduction: History of AI in the 90s</li> <li>Introduction: History of AI in NASA &amp; DARPA(2000s)</li> <li>Introduction: The Present State of AI</li> </ol>
		9.00am to 12.40pm	<ul> <li>6. Introduction: Definition of AI Dictionary Meaning.</li> <li>7. Introduction: Definition of AI Thinking VS Acting and Humanly VS Rationally</li> </ul>
2	20-11-2018	1.20pm to 5.00pm	8. Introduction: Definition of AI Rational Agent View of AI 9. Introduction: Examples Tasks, Phases of AI & Course Plan 10. Uniform Search: Notion of a State

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		The state of the s	
		9.00am to 12.40pm	11. Informed Search: Best First Search
3	21-11-2018		<ul><li>12. Local Search: Satisfaction Vs</li><li>Optimization</li><li>13. Techniques in machine learning</li></ul>
			Lunch
		1.20pm to 5.00pm	14. Adversarial Search: Minimax Algorithm for two player games 15. Constraint Satisfaction Problems: Representation of the atomic state
		9.00am to 12.40pm	16.Map coloring and other examples of CSP 17.Backtracking Search
4	22-11-2018		Lunch
		1.20pm to 5.00pm	18. Variable and Value Orderingin Backtracking Search 19. Inference for detecting failures early 20 Exploiting problem structure
5	23-11-2018	9.00am to 12.40pm	<ul> <li>20. Logic in AI: Different Knowledge Representation systems - 1</li> <li>21. Uncertainty in AI: Motivation</li> <li>22. Bayesian Networks: Rejection Sampling</li> <li>23.</li> </ul>
			Lunch

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1.20pm to 4.00pm	<ul> <li>23 Decision Theory: Steps in Decision Theory</li> <li>24 Reinforcement Learning: Background</li> <li>25 Deep Learning: Perceptron's and Activation functions</li> </ul>
4.00pm to 5.00pm	Closing ceremony

Ch. town

HOD
HEAD OF THE DEPARTMENT

Department of CSE

RISE Krishna Sai Gandhi Group of -titutions, VALLUR, A.P.-523 272

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#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

#### STUDENT FEED BACK FORM

NAME OF THE STUDENT: A. Ganesh Chowday DATE: 12-11-2018

ROLL NO: 168B1A0594

PROGRAMME NAME: "AI Using Machine Learning"

S.NO	FEED BACK POINTS	1	2	3	4	5
1	Is the Programme useful or not?					/
2	Is the Programme well planned or not?				/	
3	Programme makes objectives clear?				/	
4	Programme speaker speaks clearly and audibly?				V	
5	Speaker explains with examples clearly?					
6	Is your Doubts clarified or not?					
5-EXC	ELLENT 4-GOOD 3-AVERAGE	2-POO	R	1-N	O COM	MEN

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#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

#### STUDENT FEED BACK FORM

NAME OF THE STUDENT : L. Divya

DATE: 12-11-2018

A.Y: 2018-19

ROLL NO: 168B1A0576

PROGRAMME NAME: "AT DAING MOCLINE Learning

S.NO	FEED BACK POINTS	1	2	3	4	5
1	Is the Programme useful or not?				~	
2	Is the Programme well planned or not?				·/	
3	Programme makes objectives clear?				~	
4	Programme speaker speaks clearly and audibly?				~	
5	Speaker explains with examples clearly?					V
6	Is your Doubts clarified or not?					V

5-EXCELLENT

4-GOOD

3-AVERAGE

2-POOR 1-NO COMMENT

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#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

#### STUDENT FEED BACK FORM

NAME OF THE STUDENT : P. Stivari

DATE: 12-11-2018

ROLL NO : 168BIA0537

A.Y: 2018-19

PROGRAMME NAME: "AI wang Machine Learning"

S.NO	FEED BACK POINTS	1	2	3	4	5
1	Is the Programme useful or not?				<b>V</b>	
2	Is the Programme well planned or not?					<b>V</b>
3	Programme makes objectives clear?					V
4	Programme speaker speaks clearly and audibly?					V
5	Speaker explains with examples clearly?					1
6	Is your Doubts clarified or not?					/
5-EXC	CELLENT 4-GOOD 3-AVERAGE	2-PO(	OR	1-N	O COM	MEN

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#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

#### STUDENT FEED BACK FORM

DATE: 12-11-2018

A.Y: 2018-19

NAME OF THE STUDENT: K. Divya Srce

ROLL NO: 168BIAO511

PROGRAMME NAME: "AT Using Machinelearning"

S.NO	FEED BACK POINTS	1	2	3	4	5
1	Is the Programme useful or not?					/
2	Is the Programme well planned or not?				~	
3	Programme makes objectives clear?				V	
4	Programme speaker speaks clearly and audibly?					~
5	Speaker explains with examples clearly?				V	
6	Is your Doubts clarified or not?					V

5-EXCELLENT 4-GOOD 3-AVERAGE

2-POOR

1-NO COMMENT

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# RISE KRISHNA SAI GANDHI GROUP OF INSTITUTIONS:: ONGOLE DEPARTMENT OF COMUTER SCIENCE AND ENGINEERING

## FEEDBACK ANALYSIS

A.Y: 2018-2019 Year: III B.Tech CSE Date: 12-11-2018

	Certificate Program on AI						
Roll Number	Name	11	2	3			6
168B1A0501	ALLAM MANEESHA	5	4	5	4	4	5
168B1A0503	BANDI REVATHI	5	4	4	5	5	4
168B1A0504	BIYYAPU SRAVYA	4	4	5	4	4	5
168B1A0505	BOGGARAPU SWETHA	4	5	4	5	5	4
168B1A0506	CHALLA SWAPNA	4	4	5	4	5	5
168B1A0507	CHALUVADI RESHMA SAI	5	5	5	5	5	5
168B1A0508	CHALUVADI VENKATA RAMYA	4	5	5	4	5	4
168B1A0509	DESU KIRANMAYEE	5	5	5	5	5	5
168B1A0510	DIVI MOUNIKA	5	4	5	4	4	4
168B1A0511	DIVYA SREE KOLLI	5	4	4	5	4	5
168B1A0512	GADELA LAKSHMI PRASANNA	4	4	5	4	5	5
168B1A0513	GADIPARTHI JYOTHSNA	5	4	4	5	5	4
168B1A0514	GANAPANENI NARAYANA HARSHITHA	4	4	4	5	5	5
168B1A0515	GHORAKAVI VENKATA SAI SREELEKHA	4	4	5	5	5	5
168B1A0516	COCINENI VENKATA ANIISHA	4	4	5	5	5	5
168B1A0517	THE WALL AND THE PROPERTY OF T	4	4	4	4	5	4
	168B1A0501 168B1A0503 168B1A0504 168B1A0505 168B1A0506 168B1A0507 168B1A0509 168B1A0510 168B1A0511 168B1A0512 168B1A0513 168B1A0514 168B1A0515 168B1A0516	Roll Number Name  168B1A0501 ALLAM MANEESHA  168B1A0503 BANDI REVATHI  168B1A0504 BIYYAPU SRAVYA  168B1A0505 BOGGARAPU SWETHA  168B1A0506 CHALLA SWAPNA  168B1A0507 CHALUVADI RESHMA SAI  168B1A0508 CHALUVADI VENKATA RAMYA  168B1A0509 DESU KIRANMAYEE  168B1A0510 DIVI MOUNIKA  168B1A0511 DIVYA SREE KOLLI  168B1A0512 GADELA LAKSHMI PRASANNA  168B1A0513 GADIPARTHI JYOTHSNA  168B1A0514 GANAPANENI NARAYANA HARSHITHA  168B1A0515 GHORAKAVI VENKATA SAI SREELEKHA  168B1A0516 GOGINENI VENKATA ANUSHA	Roll Number         Name         1           168B1A0501         ALLAM MANEESHA         5           168B1A0503         BANDI REVATHI         5           168B1A0504         BIYYAPU SRAVYA         4           168B1A0505         BOGGARAPU SWETHA         4           168B1A0506         CHALLA SWAPNA         4           168B1A0507         CHALUVADI RESHMA SAI         5           168B1A0508         CHALUVADI VENKATA RAMYA         4           168B1A0509         DESU KIRANMAYEE         5           168B1A0510         DIVI MOUNIKA         5           168B1A0511         DIVYA SREE KOLLI         5           168B1A0512         GADELA LAKSHMI PRASANNA         4           168B1A0513         GADIPARTHI JYOTHSNA         5           168B1A0514         GANAPANENI NARAYANA HARSHITHA         4           168B1A0515         GHORAKAVI VENKATA SAI SREELEKHA         4           168B1A0516         GOGINENI VENKATA ANUSHA         7	Roll Number         Name         1         2           168B1A0501         ALLAM MANEESHA         5         4           168B1A0503         BANDI REVATHI         5         4           168B1A0504         BIYYAPU SRAVYA         4         4           168B1A0505         BOGGARAPU SWETHA         4         5           168B1A0506         CHALLA SWAPNA         4         4           168B1A0507         CHALUVADI RESHMA SAI         5         5           168B1A0508         CHALUVADI VENKATA RAMYA         4         5           168B1A0509         DESU KIRANMAYEE         5         5           168B1A0510         DIVI MOUNIKA         5         4           168B1A0511         DIVYA SREE KOLLI         5         4           168B1A0512         GADELA LAKSHMI PRASANNA         4         4           168B1A0513         GADIPARTHI JYOTHSNA         5         4           168B1A0514         GANAPANENI NARAYANA HARSHITHA         4         4           168B1A0515         GHORAKAVI VENKATA SAI SREELEKHA         4         4           168B1A0516         GOGINENI VENKATA ANUSHA         4         4	Roll Number         Name         1         2         3           168B1A0501         ALLAM MANEESHA         5         4         5           168B1A0503         BANDI REVATHI         5         4         4           168B1A0504         BIYYAPU SRAVYA         4         4         5           168B1A0505         BOGGARAPU SWETHA         4         5         4           168B1A0506         CHALLA SWAPNA         4         4         5           168B1A0507         CHALUVADI RESHMA SAI         5         5         5           168B1A0508         CHALUVADI VENKATA RAMYA         4         5         5           168B1A0509         DESU KIRANMAYEE         5         5         5           168B1A0510         DIVI MOUNIKA         5         4         5           168B1A0511         DIVYA SREE KOLLI         5         4         4           168B1A0512         GADELA LAKSHMI PRASANNA         4         4         5           168B1A0513         GADIPARTHI JYOTHSNA         5         4         4           168B1A0515         GHORAKAVI VENKATA SAI SREELEKHA         4         4         4         4           168B1A0516         GOGINENI VENKATA ANUSHA	Roll Number         Name         1         2         3         4           168B1A0501         ALLAM MANEESHA         5         4         5         4           168B1A0503         BANDI REVATHI         5         4         4         5           168B1A0504         BIYYAPU SRAVYA         4         4         5         4           168B1A0505         BOGGARAPU SWETHA         4         5         4         5           168B1A0506         CHALLA SWAPNA         4         4         5         4           168B1A0507         CHALUVADI RESHMA SAI         5         5         5         5           168B1A0508         CHALUVADI VENKATA RAMYA         4         5         5         5           168B1A0509         DESU KIRANMAYEE         5         5         5         5         5           168B1A0510         DIVI MOUNIKA         5         4         5         4         5           168B1A0511         DIVYA SREE KOLLI         5         4         4         5         4           168B1A0512         GADELA LAKSHMI PRASANNA         4         4         4         5         4           168B1A0514         GANAPANENI NARAYANA HARSHITHA	Roll Number   Name   1   2   3   4   5

VALLURU:: ONGOLE.

	THE STATE OF THE S							
17	168B1A0518	KAMMA RAJA RAJESWARI	4	5	5	4	4	5
18	168B1A0519	KARETI VASAVI	5	4	5	5	4	5
19	168B1A0520	KODE VANA PRIYA	4	4	5	4	5	4
20	168B1A0521	KODURI AMRUTHA	5	5	4	4	5	5
21	168B1A0522	KOPPOLU SADHIKA	5	5	4	5	5	5
22	168B1A0523	KOTA VENKATA DHANA LAKSHMI	5	4	5	5	5	5
23	168B1A0524	КОТНА РООЈІТНА	4	5	5	4	5	4
24	168B1A0525	MADDI VENKATA PRASANNA SUPRIYA	5	4	5	4	5	5
25	168B1A0526	MADDIREDDY SRAVANI	4	5	5	5	4	4
26	168B1A0527	MANDADI SRAVANI	4	5	5	5	5	5
27	168B1A0528	MANDALAPU SARANYA	4	5	4	4	4	4
28	168B1A0529	MANNAM SAMATHA KUMARI	5	5	5	5	4	5
29	168B1A0530	MURAKA APARNA	5	5	5	4	4	5
30	168B1A0531	NARISETTY PADMAVATHI	5	5	4	4	4	4
31	168B1A0532	NARNE MAMATHA	5	4	4	4	5	5
32	168B1A0533	NEELAKANTAM ANKUSHA	4	5	4	5	5	5
33	168B1A0534	NUVVALA NAGABHARGAVI	5	4	4	5	5	5
34	168B1A0535	PAIDIPATI SREELAKSHMI GOWRI	5	4	4	5	5	4
35	168B1A0536	PAMIDI DIVYA	5	4	5	4	4	5
36	168B1A0537	PAMURI SRAVANI  GROUP OF INSTITUTIONS  VALLURU:: OMGOLE	4	5	5	5	5	5

37	168B1A0538	PARITALA LAKSHMI VENGAMAMBA	4	5	4	4	4	5
38	168B1A0539	PATAPANJULA NIKHILA	5	4	5	5	5	4
39	168B1A0540	PERURI VENKATA SUDEEPTHI	4	4	4	4	4	5
40	168B1A0541	RAYABROLU SUPRIYA SAI LAKSHMI	5	5	5	5	5	5
41	168B1A0542	SAMI MEGHANA	5	4	4	4	5	4
42	168B1A0543	SANAGAPALLI AARATHI	4	4	5	5	5	5
43	168B1A0544	SYED JUHI ARSHIYA	5	4	5	4	4	5
44	168B1A0545	TALLURI RUKMINI	5	4	4	5	4	5
45	168B1A0546	VARRA VENKATA DURGABHAVANI	5	5	5	4	5	4
46	168B1A0547	VEERAMOSU DEEKSHA	4	4	5	5	4	5
47	168B1A0548	VEERTHINENI VENKATA SIREESHA	4	4	4	4	5	5
48	168B1A0549	YEDUPATI RAJITHA	5	4	5	4	5	5
49	168B1A0550	CHALLA KOTESWARA RAO	4	5	4	5	5	5
50	168B1A0551	GUDIVADA MANI DEEPAK	4	5	5	4	4	5
51	168B1A0552	KONCHA SUHAS REDDY	4	4	4	4	5	4
52	168B1A0553	MADDIBOINA HARISH	5	5	4	5	4	5
53	168B1A0554	MUTYALA SRIRATNAKAR	4	5	4	4	5	5
54	168B1A0555	NALAMOTHU ANJANEYULU (20086)	5	5	5	5	4	5
55	168B1A0556	PONUGUPATI VENKATA NARENDRA	5	5	5	5	5	5
56	168B1A0557	RACHAPUDI THIRUPATHI VENKATRISE KRISHNA SAI CANDHI GROUP OF RESERVE THORS	5	4	4	4	5	4

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57	168B1A0558	VAYIGANDLA VENU SAI	4	4	5	5	5	4
58	168B1A0559	VETCHA SAI KRISHNA	5	4	5	4	5	5
59	168B1A0560	YELCHURI VENKATA SAI JASWANTH KUMAR	4	5	4	5	5	5
60	168B1A0561	ADDANKI PRIYANKA	5	5	5	5	5	5
61	168B1A0562	BONALA CHENCHULAKSHMI	4	5	5	5	4	4
62	168B1A0563	CHEEDELLA VENKATA KUMUDHA	5	5	5	4	5	5
63	168B1A0564	CHEVUTURI CHANDANA	5	4	5	4	5	5
64	168B1A0565	DARLA SONALIYA	4	5	5	5	5	5
65	168B1A0566	DIRISALA SAI MEGHANA	4	4	4	4	5	5
66	168B1A0567	DODDALA MANASA	5	4	5	4	5	5
67	168B1A0568	GONE LILLY GRACE	4	4	5	4	5	5
68	168B1A0569	IMMIDISETTY SUSHMITHA	5	5	4	4	5	5
69	168B1A0570	KALAVAKURI SUMATHI	4	4	5	4	5	5
70	168B1A0571	KARYAM SREETULASI	5	5	5	5	5	5
71	168B1A0572	KATTA SWAPNA	5	4	4	4	5	5
72	168B1A0573	KODAMALA ANUSHA	5	4	4	4	5	5
73	168B1A0574	KOTA LAKSHMI BHAVANI	4	5	5	4	5	5
74	168B1A0575	LINGAM NAGA YAMINI RISE KRISHNA SAI GANDHI	5	4	4	5	5	5
75	168B1A0576	LINGAMGUNTA DIVYA  GROUP OF LISTITUTIONS VALUEU: ONGOLE	4	4	4	4	5	5

76	168B1A0577	MVN SAI DIVYA	5	4	5	4.	5	5
77	168B1A0578	NANDIPATI ASRITHA LAKSHMI	4	5	4	5	, 5	5
78	168B1A0579	NANNURI JAHNSIRANI	4	5	5	4	5	5
79	168B1A0580	NARAYANA MOUNIKA	4	5	5	5	5	5
80	168B1A0581	NEELAM BHARATHI	4	4	5	4	5	5
81	168B1A0582	P S S N SUSMITHA	5	4	4	5	5	4
82	168B1A0583	PHARAY GANGA BHAVANI	5	4	4	4	4	5
83	168B1A0584	RAMPATHOTI CHENCHULAKSHMI	4	4	4	5	5	5
84	168B1A0585	RAVINUTHALA SASIMANI	5	5	4	5	4	5
85	168B1A0586	SHAIK MEHATAJ	4	4	4	4	5	4
86	168B1A0587	SINGAREDDY SWAPNA JYOTHI REDDY	4	4	4	5	5	5
87	168B1A0588	TAPPETA SANDHYA	5	4	5	4	5	5
88	168B1A0589	TEETLA NAGA JYOTHI	4	4	5	5	5	5
89	168B1A0590	TUNUGUNTLA SAI DURGA	5	4	4	5	5	5
90	168B1A0591	V DIVYA	4	4	5	5	4	4
91	168B1A0592	VAKA SAI KEERTHI	5	4	4	4	4	5
92	168B1A0593	VOLETI VENKATA SRIMOUNIKA	4	5	5	5	5	5
93	168B1A0594	ALLA GANESH CHOWDARY  RISE TOTAL  RISE TOT	5	4	4	4	4	4
94	168B1A0595	BAKKAMANTHULA ABHILASH  RISE COUP OF MATTUTIONS GROUP OF MATTUTIONS VALLURU:: ONGOLE.	5	4	4	5	5	4

95	168B1A0596	CHIDIPOTHU SAI KUMAR	4	4	4	4	4	5
96	168B1A0597	CHINTHALA VISHNU	5	4	5	5	5	5
97	168B1A05A0	GOLLAPUDI SRI SAI SATEESH	4	5	5	5	4	5
98	168B1A05A1	KAMMILI GANESH	5	5	5	4	5	4
99	168B1A05A2	KANAMARLAPUDI NARENDRA	5	4	5	5	5	5
100	168B1A05A3	KANJULA MANIVARDHAN REDDY	4	5	4	4	5	5
101	168B1A05A4	KARU PRADEEP KUMAR	5	5	5	5	5	5
102	168B1A05A6	KOPPOLA RAMANJANEYULU	5	4	5	5	5	5
103	168B1A05A7	MALADI SASIDHAR	5	4	5	5	4	4
104	168B1A05A8	MANCHIKANTI ASHOK KUMAR REDDY	4	5	4	4	4	5
105	168B1A05A9	MANDAVA HARISH	5	5	4	5	5	5
106	168B1A05B0	MDARAMITLA GANESH	4	4	5	4	4	4
107	168B1A05B1	MUPPARAJU VENKATA RAJENDRA	4	5	4	5	5	4
108	168B1A05B2	NALLAPAREDDY VENKATA SRIKANTH REDDY	5	4	5	4	4	5
109	168B1A05B3	PUTTA NARESH Sooloo	5	4	5	5	5	5
110	168B1A05B4	SAGILI THIRUPATHI REDDY  KISE KRISHNA SAI GANDAI  GROUP OF EASTITUTIONS	5	5	4	5	4	5

GROUP OF SUSTITUTIONS
VALLURU:: ONGOLE.

111	168B1A05B5	SHAIK AHAD	4	5	4	4	5	4
112	168B1A05B6	SOMISETTY SUDHAKAR BABU	4	4	4	5	5	5
113	168B1A05B7	TANNERU VASU	4	4	5	5	5	5
114	168B1A05B8	VEMURI VENKATA MANISH	4	5	4	4	5	5
115	168B1A05B9	VENNELAGANTI GOUTHAM	5	4	4	5	5	5
			4.52	4.47	4.51	4.51	4.71	4.75
			90.47	89.42	90.28	90.26	94.26	94.96
					91	.61		

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RISE Krishna Sai Gandhi Group of
stitutions, VALLUR, A.P.-523 272



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## Department of Computer Science and Engineering

## Certificate program Feedback Analysis

Topic

: 5 DAY Certification program on

"ARTIFICIAL INTELLIGENCE USING MACHINE LEARNING"

Resource Person

: N. Narendra, Dirctor, Application domains \ Project Management,

Vijayawada.

Dates

: 19-11-2018 to 23-11-2018

Venue

: Seminar Hall

Targeted Students

: III Year students

S.No	No. of students Participated	No. of students given feedback	Feedback %
1	115	115	100%

Head of the Department
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Department of CSE

RISE Krishna Sai Gandhi Group of Institutions, VALLUR, A.P.-523 272

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Student name:	Reg.No:
Branch: III CSE	AY:2018-2019
An Introduction to Artificial Intelligence B	its
1) Artificial Intelligence is about [ ]  a. Playing a game on Computer  b. Making a machine Intelligent  c. Programming on Machine with your Ow  d. Putting your intelligence in Machine	n Intelligence
2) Who is known as the -Father of AI"? [ ]	
<ul><li>a. Fisher Ada</li><li>b. Alan Turing</li><li>c. John McCarthy</li><li>d. Allen Newell</li></ul>	
3) Select the most appropriate situation for th	nat a blind search can be used. [
<ul><li>a. Real-life situation</li><li>b. Small Search Space</li><li>c. Complex game</li><li>d. All of the above</li></ul>	
4) The application/applications of Artificial In	itelligence is/are [ ]
<ul><li>a. Expert Systems</li><li>b. Gaming</li><li>c. Vision Systems</li><li>d. All of the above</li></ul>	
5) Among the given options, which search alg a. Optimal Search b. Depth First Search c. Breadth-First Search d. Linear Search	FRINCIPAL

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6) If a robot is able to change its own trajectory as per the external conditions, there the robot is considered as the_[ ]
a. Mobile
b. Non-Servo
c. Open Loop
d. Intelligent
7) Which of the given language is not commonly used for AI? [ ]
a. LISP
b. PROLOG
c. Python
d. Perl
8) A technique that was developed to determine whether a machine could or could not demonstrate the artificial intelligence known as the[ ]
a. Boolean Algebra
b. Turing Test
c. Logarithm
d. Algorithm
9) The component of an Expert system is .[ ]
a. Knowledge Base
b. Inference Engine
c. User Interface
d. All of the above
10) The available ways to solve a problem of state-space-search. [
a. 1
b. 2
c. 3
d. 4
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11) An AI agent perceives and acts upon the en	vironment using[ ]
a. Sensors	
b. Perceiver	
c. Actuators	
d. Both a and c	
12) Which rule is applied for the Simple reflex a	agent? [ ]
a. Simple-action rule	
b. Simple &Condition-action rule	
c. Condition-action rule	
d. None of the above	
13) Which agent deals with the happy and unh	appy state? [ ]
a. Utility-based agent	
b. Model-based agent	
c. Goal-based Agent	
d. Learning Agent	
14) Which AI technique enables the compute relationships between objects and events? [	rs to understand the associations and
a. Heuristic Processing	
b. Cognitive Science	
c. Relative Symbolism	
d. Pattern Matching	
15) The exploration problem is where[	1
a. Agent contains the knowledge of State a	nd actions.
b. Agent does not contain the knowledge of	State and actions.
c. Only actions are known to the agent.	
d. None of the above	
16) The search algorithm which is similar to	the minimax search, but removes the
branches that don't affect the final output is k	nown as .[

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a. D	Depth-first search	
	Breadth-first search	
c. A	Alpha-beta pruning	
d. N	None of the above	
17) 4		
17) Am	nong the given options, which is also k	nown as interence rule? [
a. R	Reference	
b. R	Reform	
c. R	Resolution	
d. N	None of the above	
19) Wh	high of the following ention is used to	o build complete contended in Irraulade
	entation? [ ]	build complex sentences in knowledge
represe	citation: [ ]	
a. S	Symbols	
	Connectives	
c. 6	Quantifier	
d. N	None of the above	
19) Aut	itomatic Reasoning tool is used in	
a. P	Personal Computers	
b. N	Microcomputers	
c. L	LISP Machines	
d. A	All of the above	
20) If a	according to the hypothesis the res	ult should be positive, but in fact it is
	ve, then it is known as[	are should be positive, but in fact it is
	False Negative Hypothesis	(-dx
b. F	False Positive Hypothesis	COUNCIPAL
	Specialized Hypothesis	RISE KRISHNA SAI GANDHI
d. C	Consistent Hypothesis	Com On High In Living
		VALLURU:: ONGOLE.
		VALLO



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## Department of Computer Science and Engineering

#### Keys:

- 1. Making a machine Intelligent
- 2. John McCarthy
- 3. Small Search Space
- 4. All of the above
- 5. Depth First Search
- 6. Intelligent
- 7. Perl
- 8. Turing Test
- 9. All of the above
- 10. 2
- 11. Both a and c
- 12. Condition-action rule
- 13. Utility-based agent
- 14. Pattern Matching
- 15. Agent does not contain the knowledge of State and actions.
- 16. Alpha-beta pruning
- 17. Resolution
- 18. Connectives
- 19. LISP Machines
- 20. False Positive Hypothesis

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18

# Certificate Program on Artificial Intelligence Question Paper

Student name: D. Managa Reg. No: 168 B1A0567

Branch: III CSE AY:2018-2019

## An Introduction to Artificial Intelligence Bits

- 1) Artificial Intelligence is about\_\_\_\_. [ b ]
  - a. Playing a game on Computer
  - b. Making a machine Intelligent
  - c. Programming on Machine with your Own Intelligence
  - d. Putting your intelligence in Machine
- 2) Who is known as the -Father of AI"? [  $\flat$  ]  $\times$ 
  - a. Fisher Ada
  - b. Alan Turing
  - c. John McCarthy
  - d. Allen Newell
- 3) Select the most appropriate situation for that a blind search can be used. [ b ]
  - a. Real-life situation
  - b. Small Search Space
  - c. Complex game
  - d. All of the above
- 4) The application/applications of Artificial Intelligence is/are

[a] X

- a. Expert Systems
- b. Gaming
- c. Vision Systems
- d. All of the above
- 5) Among the given options, which search algorithm requires less memory? [ b ]
  - a. Optimal Search
  - b. Depth First Search
  - c. Breadth-First Search
  - d. Linear Search

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6) If a robot is able to change its own trajectory as per the external conditions, then the robot is considered as the_[
a. Mobile b. Non-Servo c. Open Loop d. Intelligent
7) Which of the given language is not commonly used for AI? [ d ]
a. LISP b. PROLOG c. Python d. Perl
8) A technique that was developed to determine whether a machine could or could not demonstrate the artificial intelligence known as the[
<ul> <li>a. Boolean Λlgebra</li> <li>b. Turing Test</li> <li>c. Logarithm</li> <li>d. Algorithm</li> </ul>
9) The component of an Expert system is .[ d ]
<ul><li>a. Knowledge Base</li><li>b. Inference Engine</li><li>c. User Interface</li><li>d. All of the above</li></ul>
10) The available ways to solve a problem of state-space-search. [ b ]
a. 1 b. 2 c. 3 d. 4

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a. Sensors b. Perceiver c. Actuators d. Both a and c  12) Which rule is applied for the Simple reflex agent? [ C ]  a. Simple-action rule b. Simple & Condition-action rule c. Condition-action rule d. None of the above  13) Which agent deals with the happy and unhappy state? [ o ]  a. Utility-based agent b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [ d ]  a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where [ b ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	11) An AI agent perceives and acts upon the en	vironment using[d]
c. Actuators d. Both a and c  12) Which rule is applied for the Simple reflex agent? [C]  a. Simple-action rule b. Simple & Condition-action rule c. Condition-action rule d. None of the above  13) Which agent deals with the happy and unhappy state? [ ~ ]  a. Utility-based agent b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which Al technique enables the computers to understand the associations ar relationships between objects and events? [ d     ]  a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where [ b     ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	a. Sensors	
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a. Simple-action rule b. Simple &Condition-action rule c. Condition-action rule d. None of the above  13) Which agent deals with the happy and unhappy state? [ ~ ]  a. Utility-based agent b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [ d    ]  a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where [ b    ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	c. Actuators	
a. Simple-action rule b. Simple & Condition-action rule c. Condition-action rule d. None of the above  13) Which agent deals with the happy and unhappy state? [ ~ ]  a. Utility-based agent b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [ d  ]  a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where [ b  ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	d. Both a and c	
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d. None of the above  13) Which agent deals with the happy and unhappy state? [ ~ ]  a. Utility-based agent b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [ d     ]  a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where [ b     ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	b. Simple &Condition-action rule	
a. Utility-based agent b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [		
a. Utility-based agent b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [ d. ]  a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where [ b. ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	d. None of the above	
b. Model-based agent c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [	13) Which agent deals with the happy and unha	appy state? [ $\sim$ ]
c. Goal-based Agent d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [ d. ]  a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where [ b. ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	a. Utility-based agent	
d. Learning Agent  14) Which AI technique enables the computers to understand the associations ar relationships between objects and events? [	b. Model-based agent	
a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where[b]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	c. Goal-based Agent	
a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where[ b ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above	d. Learning Agent	
a. Heuristic Processing b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where[		
b. Cognitive Science c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where[	relationships between objects and events? [ ]	
c. Relative Symbolism d. Pattern Matching  15) The exploration problem is where[ b ]  a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above  RISE KRISHNA SAI CANDHI	a. Heuristic Processing	
d. Pattern Matching  15) The exploration problem is where[	b. Cognitive Science	
a. Agent contains the knowledge of State and actions. b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above		
<ul> <li>a. Agent contains the knowledge of State and actions.</li> <li>b. Agent does not contain the knowledge of State and actions.</li> <li>c. Only actions are known to the agent.</li> <li>d. None of the above</li> </ul> RISE KRISHNA SAI CANDHI	d. Pattern Matching	
b. Agent does not contain the knowledge of State and actions. c. Only actions are known to the agent. d. None of the above  RISE KRISHNA SAI CANDHI	15) The exploration problem is where[ b	
c. Only actions are known to the agent. d. None of the above  RISE KRISHNA SAI CANDHI	a. Agent contains the knowledge of State ar	nd actions.
d. None of the above  RISE KRISHNA SAI CANDHI		State and actions.
RISE KRISHNA SAI GANDHI		Candida
A STATE OF THE STA	d. None of the above	100000
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a.	Depth-first search
b.	Breadth-first search

- c. Alpha-beta pruning
- d. None of the above

17) Among the given options	which is also l	known as inference rule?	C	
-----------------------------	-----------------	--------------------------	---	--

- a. Reference
- b. Reform
- c. Resolution
- d. None of the above

18) Which of	the	follow	ing	option	is	used	to	build	complex	sentences	in	knowledge
representation	n? [	61	~									

- a. Symbols
- b. Connectives
- c. Quantifier
- d. None of the above

## 19) Automatic Reasoning tool is used in\_\_\_\_.[ C ]

- a. Personal Computers
- b. Microcomputers
- c. LISP Machines
- d. All of the above

20) If according to the hypothesis, the result should be positive, but in fact it is negative, then it is known as  $\_\_$  [ b ]

- a. False Negative Hypothesis
- b. False Positive Hypothesis
- c. Specialized Hypothesis
- d. Consistent Hypothesis

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# Certificate Program on Artificial Intelligence Question Paper

Student name: D. Mouniko

Reg. No: 168BIAOSTO

Branch: III CSE AY:2018-2019

## An Introduction to Artificial Intelligence Bits

- 1) Artificial Intelligence is about\_\_\_\_. [ b ]
  - a. Playing a game on Computer
  - b. Making a machine Intelligent
  - c. Programming on Machine with your Own Intelligence
  - d. Putting your intelligence in Machine
- 2) Who is known as the -Father of AI"? [ C ]
  - a. Fisher Ada
  - b. Alan Turing
  - c. John McCarthy
  - d. Allen Newell
- 3) Select the most appropriate situation for that a blind search can be used. [  $\bigcirc$  ]
  - a. Real-life situation
  - b. Small Search Space
  - c. Complex game
  - d. All of the above
- 4) The application/applications of Artificial Intelligence is/are

191

- a. Expert Systems
- b. Gaming
- c. Vision Systems
- d. All of the above
- 5) Among the given options, which search algorithm requires less memory? [  $\nearrow$   $\searrow$ 
  - a. Optimal Search
  - b. Depth First Search
  - c. Breadth-First Search
  - d. Linear Search

Mercil dial

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6) If a robot is able to change its own traje	ctory as per the external conditions, ther
the robot is considered as the_[d]/	
V	

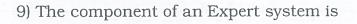
- a. Mobile
- b. Non-Servo
- c. Open Loop
- d. Intelligent

7)	Which	of the	given	language	is not	commonly	used	for	AI? [	C	l
----	-------	--------	-------	----------	--------	----------	------	-----	-------	---	---

- a. LISP
- b. PROLOG
- c. Python
- d. Perl

8) A technique that was developed to determine whether a machine could or could not demonstrate the artificial intelligence known as the [b]

- a. Boolean Algebra
- b. Turing Test
- c. Logarithm
- d. Algorithm





- a. Knowledge Base
- b. Inference Engine
- c. User Interface
- d. All of the above

10) The available ways to solve a problem of state-space-search. [ b ]

- a. 1
- b. 2
- c. 3
- d. 4

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11) An AI agent perceives and acts upon the environment using\_\_\_.[ d ]

12) Which rule is applied for the Simple reflex agent? [ C ]



a. Sensorsb. Perceiverc. Actuatorsd. Both a and c

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a. Simple-action rule
b. Simple &Condition-action rule
c. Condition-action rule
d. None of the above
13) Which agent deals with the happy and unhappy state? [ () ]
a. Utility-based agent
b. Model-based agent
c. Goal-based Agent
d. Learning Agent
14) Which AI technique enables the computers to understand the associations and relationships between objects and events? $[d]$
a. Heuristic Processing
b. Cognitive Science
c. Relative Symbolism
d. Pattern Matching
15) The exploration problem is where[ $ b $ ] $ $
a. Agent contains the knowledge of State and actions.
b. Agent does not contain the knowledge of State and actions.
c. Only actions are known to the agent.
d. None of the above
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16) The search algorithm which is similar to the filmings search, but removes the branches that don't affect the final output is known GROUP OF ASTITUTIONS.  VALLURU:: ONGOLE

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- a. Depth-first search
- b. Breadth-first search
- c. Alpha-beta pruning
- d. None of the above

17) Among the given options	, which is also	known as	inference rule? [	CI
				1/

- a. Reference
- b. Reform
- c. Resolution
- d. None of the above

18) Which of the following option is used to build complex sentences in knowledge representation? [ 0 ]

- a. Symbols
- b. Connectives
- c. Quantifier
- d. None of the above

19) Automatic Reasoning tool is used in\_\_\_\_.[ C ]

- a. Personal Computers
- b. Microcomputers
- c. LISP Machines
- d. All of the above

20) If according to the hypothesis, the result should be positive, but in fact it is negative, then it is known as \_\_\_\_.[ b ] .

- a. False Negative Hypothesis
- b. False Positive Hypothesis
- c. Specialized Hypothesis
- d. Consistent Hypothesis

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### DEPARTMENT OF COMPUTER SCIENCE ENGINEERING

BRANCH: CSE-I YEAR: III-I

Academic year:2018-19

Certificate program on "ARTIFICIAL INTELLIGENCE USING MACHINE LEARNING"

	YEAR : III-I	Academic year.2010-17	USING MACHINE LEARNING"
		STUDENT ASSESSMI	ENT SHEET
s.no	ROLL NUMBERS	NAME OF THE STUDENT	MARKS
1	168B1A0501	ALLAM MANEESHA	17
2	168B1A0503	BANDI REVATHI	20
3	168B1A0504	BIYYAPU SRAVYA	19
4	168B1A0505	BOGGARAPU SWETHA	19
5	168B1A0506	CHALLA SWAPNA	19
6	168B1A0507	CHALUVADI RESHMA SAI	19
7	168B1A0508	CHALUVADI VENKATA RAMYA	18
8	168B1A0509	DESU KIRANMAYEE	19
9	168B1A0510	DIVI MOUNIKA	17
10	168B1A0511	DIVYA SREE KOLLI	18
11	168B1A0512	GADELA LAKSHMI PRASANNA	19
12	168B1A0513	GADIPARTHI JYOTHSNA	19
13	168B1A0514	GANAPANENI NARAYANA HARSHITHA	19
14	168B1A0515	GHORAKAVI VENKATA SAI SREELEKHA	19
15	168B1A0516	GOGINENI VENKATA ANUSHA	18
16	168B1A0517	GORIGE VENKATA NAVYA SRI	17
17	168B1A0518	KAMMA RAJA RAJESWARI	20
18	168B1A0519	KARETI VASAVI	18
19	168B1A0520	KODE VANA PRIYA	18
20	168B1A0521	KODURI AMRUTHA	19
21	168B1A0522	KOPPOLU SADHIKA	17
22	168B1A0523	KOTA VENKATA DHANA LAKSHMI	20
23	168B1A0524	KOTHA POOJITHA	17
24	168B1A0525	MADDI VENKATA PRASANNA SUPRIYA	17
25	168B1A0526	MADDIREDDY SRAVANI	20
26	168B1A0527	MANDADI SRAVANI	19
27	168B1A0528	MANDALAPU SARANYA	18
28,	168B1A0529	MANNAM SAMATHA KUMARI	17
29	168B1A0530	MURAKA APARNA	18
30	168B1A0531	NARISETTY PADMAVATHI	17
31	168B1A0532	NARNE MAMATHA	18
32	168B1A0533	NEELAKANTAM ANKUSHA	19
33	168B1A0534	NUVVALA NAGABHARGAVI	PRINCIPAL 18
34	168B1A0535	PAIDIPATI SREELAKSHMI GOWRI	KRISHNA SAI GANDHI 18  KRISHNA SAI GANDHI 18
35	168B1A0536	PAMIDI DIVYA GRO	UP OF INSTITUTIONS 19 18 18

s.NO	ROLL NUMBERS	NAME OF THE STUDENT	MARKS
37	168B1A0538	PARITALA LAKSHMI VENGAMAMBA	19
38	168B1A0539	PATAPANJULA NIKHILA	20
39	168B1A0540	PERURI VENKATA SUDEEPTHI	19
40	168B1A0541	RAYABROLU SUPRIYA SAI LAKSHMI	19
41	168B1A0542	SAMI MEGHANA	18
42	168B1A0543	SANAGAPALLI AARATHI	18
43	168B1A0544	SYED JUHI ARSHIYA	17
44	168B1A0545	TALLURI RUKMINI	19
45	168B1A0546	VARRA VENKATA DURGABHAVANI	18
46	168B1A0547	VEERAMOSU DEEKSHA	19
47	168B1A0548	VEERTHINENI VENKATA SIREESHA	20
48	168B1A0549	YEDUPATI RAJITHA	18
49	168B1A0550	CHALLA KOTESWARA RAO	17
50	168B1A0551	GUDIVADA MANI DEEPAK	19
51	168B1A0552	KONCHA SUHAS REDDY	19
52	168B1A0553	MADDIBOINA HARISH	19
53	168B1A0554	MUTYALA SRIRATNAKAR	19
54	168B1A0555	NALAMOTHU ANJANEYULU	20
55	168B1A0556	PONUGUPATI VENKATA NARENDRA	. 19
56	168B1A0557	RACHAPUDI THIRUPATHI VENKATESH	19
57	168B1A0558	VAYIGANDLA VENU SAI	17
58	168B1A0559	VETCHA SAI KRISHNA	18
59	168B1A0560	YELCHURI VENKATA SAI JASWANTH KUMAR	19

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AD OF THE DEPARTMENT

Department of CSE

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### DEPARTMENT OF COMPUTER SCIENCE ENGINEERING

BRANCH: CSE-II YEAR: III-I

Academic year:2018-19

CERTIFICATE PROGRAM ON "ARTIFICIAL INTELLIGENCE WITH MACHINE LEARNING"

.NO	ROLL NUMBERS	NAME OF THE STUDENT	MARKS
1	168B1A0561	ADDANKI PRIYANKA	17
2	168B1A0562	BONALA CHENCHULAKSHMI	18
3	168B1A0563	CHEEDELLA VENKATA KUMUDHA	19
4	168B1A0564	CHEVUTURI CHANDANA	20
5	168B1A0565	DARLA SONALIYA	17
6	168B1A0566	DIRISALA SAI MEGHANA	17
7	168B1A0567	DODDALA MANASA	18
8	168B1A0568	GONE LILLY GRACE	19
9	168B1A0569	IMMIDISETTY SUSHMITHA	20
10	168B1A0570	KALAVAKURI SUMATHI	18
11	168B1A0571	KARYAM SREETULASI	18
12	168B1A0572	KATTA SWAPNA	16
13	168B1A0573	KODAMALA ANUSHA	17
14	168B1A0574	KOTA LAKSHMI BHAVANI	17
15	168B1A0575	LINGAM NAGA YAMINI	18
16	168B1A0576	LINGAMGUNTA DIVYA	17
17	168B1A0577	MVN SAI DIVYA	17
18	168B1A0578	NANDIPATI ASRITHA LAKSHMI	18
19	168B1A0579	NANNURI JAHNSIRANI	19
20	168B1A0580	NARAYANA MOUNIKA	19
21	168B1A0581	NEELAM BHARATHI	20
22	168B1A0582	P S S N SUSMITHA	17
23	168B1A0583	PHARAY GANGA BHAVANI	17
24	168B1A0584	RAMPATHOTI CHENCHULAKSHMI	18
25	168B1A0585	RAVINUTHALA SASIMANI	19
26	168B1A0586	SHAIK MEHATAJ	18
27	168B1A0587	SINGAREDDY SWAPNA JYOTHI REDDY	17
28	168B1A0588	TAPPETA SANDHYA	18
29	168B1A0589	TEETLA NAGA JYOTHI	17
30	168B1A0590	TUNUGUNTLA SAI DURGA	17
31	168B1A0591	V DIVYA	18
32	168B1A0592	VAKA SAI KEERTHI	18
33	168B1A0593	VOLETI VENKATA SRIMOUNIKA	2500 19
34	168B1A0594	ALLA GANESH CHOWDARY	19
35	168B1A0595	BAKKAMANTHI/LA ABHILASH	NINCIPAL 20
36	168B1A0596	CHIDIPOTHU SAI KUMAR	HNA SAI GANDHI
37	168B1A0597	CHINTHALA VISHNU	PHISTITUTIONS

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S.NO	ROLL NUMBERS	NAME OF THE STUDENT	MARKS
38	168B1A05A0	GOLLAPUDI SRI SAI SATEESH	16
39	168B1A05A1	KAMMILI GANESH	19
40	168B1A05A2	KANAMARLAPUDI NARENDRA	19
41	168B1A05A3	KANJULA MANIVARDHAN REDDY	18
42	168B1A05A4	KARU PRADEEP KUMAR	18
43	168B1A05A6	KOPPOLA RAMANJANEYULU	19
44	168B1A05A7	MALADI SASIDHAR	18
45	168B1A05A8	MANCHIKANTI ASHOK KUMAR REDDY	19
46	168B1A05A9	MANDAVA HARISH	19
47	168B1A05B0	MDARAMITLA GANESH	. 17
48	168B1A05B1	MUPPARAJU VENKATA RAJENDRA	18
49	168B1A05B2	NALLAPAREDDY VENKATA SRIKANTH REDDY	17
50	168B1A05B3	PUTTA NARESH	18
51	168B1A05B4	SAGILI THIRUPATHI REDDY	18
52	168B1A05B5	SHAIK AHAD	19
53	168B1A05B6	SOMISETTY SUDHAKAR BABU	17
54	168B1A05B7	TANNERU VASU	18
55	168B1A05B8	VEMURI VENKATA MANISH	19
56	168B1A05B9	VENNELAGANTI GOUTHAM	20

Challer-Faculty Coordinator

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Department of CSE

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# RISE KRISHNA SAI GANDHI GROUP OF INSTITUTIONS: ONGOLE DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



# [Certificate program on Artificial Intelligence using Machine Learning]

The Certificate Program conducted by CSE department on 19th - 23th November 2018 in RISE KRISHNA SAI GANDHI GROUP OF INSTITUTIONS

RISE KRISHNA SAI GANDHI GROUP OF INSTITUTIONS "GOLE."

# Objectives of conducting Certificate program

**Objectives:** 

The goals of artificial intelligence include computer-enhanced learning, reasoning, and perception.

AI is being used today across different industries from finance to healthcare. Weak AI tends to be simple and single-task oriented, while strong AI carries on tasks that are more complex and human

#### Outcomes:

The main learning objectives of the course are to: Identify problems where artificial intelligence techniques are applicable.

Apply selected basic AI techniques; judge applicability of more advanced techniques.

Basic Concepts in Machine Learning

What is Machine Learning?

Machine Learning is defined as a technology that is used to train machines to perform various actions such as predictions, recommendations, estimations, etc., based on historical data or past experience.

Machine Learning enables computers to behave like human beings by training them with the help of past experience and predicted data.

# Techniques in Machine Learning

- 1. Supervised Learning
- 2. Unsupervised Learning
- 3. Reinforcement Learning
- 4. Semi-supervised Learning

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# **Applications of Machine Learning**

**Automatic Language Translation** 

**Medical Diagnosis** 

Stock Merket Trading

**Online Fraud Detection** 

Virtual Personal Assistant

Email Spam and Malware Filtering

Self driving cars

Product recommendation

**Traffic Prediction** 

Speech Recognition

Image Recognition

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- 1. Healthcare and Medical Diagnosis
- 2. Marketing:
- 3. Self-driving cars:
- Speech Recognition: 4.
- 5. Traffic Prediction

6. Product Recommendations:



# Commonly used Machine Learning Algorithms

Linear Regression

Linear Regression is one of the simplest and popular machine learning algorithms recommended by a data scientist. It is used for predictive analysis by making predictions for real variables such as experience, salary, cost, etc.

Linear Regression can be expressed mathematically as follows:

 $y=a0+a1x+\epsilon$ 

Y= Dependent Variable

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X= Independent Variable

a0= intercept of the line (Gives an additional degree of freedom)

a1 = Linear regression coefficient (scale factor to each input value).

 $\varepsilon$  = random error

Logistic Regression

Logistic Regression is a subset of the Supervised learning technique. It helps us to predict the output of categorical dependent variables using a given set of independent variables.

Mathematically, we can express Logistic regression as follows:

Types of Logistic Regression:

- o Binomial
- o Multinomial
- o Ordinal

K Nearest Neighbour (KNN)

It is also one of the simplest machine learning algorithms that come under supervised learning techniques. It is helpful for solving regression as well as classification problems.

# Applications of KNN algorithm in Machine Learning

Including Machine Learning, KNN algorithms are used in so many fields as follows:

- o Healthcare and Medical diagnosis
- o Credit score checking
- Text Editing
- o Hotel Booking
- Gaming
- o Natural Language Processing, etc.

### **Decision Tree**

Decision Tree is also another type of Machine Learning technique that comes under Supervised Learning. Similar to KNN, the decision tree also helps us to solve classification as well as regression problems, but it is mostly preferred to solve classification problems.

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#### Random Forest

Random Forest is also one of the most preferred machine learning algorithms that come under the Supervised Learning technique. Similar to KNN and Decision Tree, It also allows us to solve classification as well as regression problems, but it is preferred whenever we have a requirement to solve a complex problem and to improve the performance of the model.

### Support Vector Machines (SVM)

It is also one of the most popular machine learning algorithms that come as a subset of the Supervised Learning technique in machine learning.

### Naïve Bayes

The naïve Bayes algorithm is one of the simplest and most effective machine learning algorithms that come under the supervised learning technique.

Difference between machine learning and Artificial Intelligence

o Artificial intelligence is a technology using which we can create intelligent systems that can simulate human intelligence, whereas Machine learning is a subfield of artificial intelligence, which enables machines to learn from past data or experiences.

Charles Coordinator

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### Department of Computer Science and Engineering

Date: 23-11-2018.

### **CLOSING REPORT**

To

The Principal

Rise Krishna Sai Gandhi Group of instutions

valluru

As per the approved schedule Rise Krishna Sai Gandhi group of Institutions conducted a Certificate Program on "ARTIFICIAL INTILLEGENCE USING MACHINE LEARNING" at CSE Seminar Hall From 19-11-2018 to 23-11-2018 from 09.00 am to 5.00 pm per day. The students of III CSE total 115 are participated in this programme. This Certificate Program head attended N. Narendra, Dirctor, Application domains\Project Management, Vijayawada.

Main issues addressed:

- 1. Introduction: What to Expect from AI
- 2. Introduction: History of AI from 40s 90s
- 3. Introduction: History of AI in the 90s
- 4. Introduction: History of AI in NASA & DARPA(2000s)
- 5. Introduction: The Present State of Al
- 6. Introduction: Definition of AI Dictionary Meaning
- 7. Introduction: Definition of AI Thinking VS Acting and Humanly VS Rationally
- 8. Introduction: Definition of AI Rational Agent View of AI
- 9. Introduction: Examples Tasks, Phases of AI & Course Plan
- 10. Uniform Search: Notion of a State
- 11. Informed Search: Best First Search
- 12. Local Search: Satisfaction Vs Optimization
- 13. Adversarial Search: Minimax Algorithm for two player games
- 14. Constraint Satisfaction Problems: Representation of the atomic state

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- 15. Map coloring and other examples of CSP
- 16. Backtracking Search
- 17. Variable and Value Ordering in Backtracking Search
- 18. Inference for detecting failures early
- 19. Exploiting problem structure
- 20. Logic in Al: Different Knowledge Representation systems 1
- 21. Uncertainty in AI: Motivation
- 22. Bayesian Networks: Rejection Sampling
- 23. Decision Theory: Steps in Decision Theory
- 24. Reinforcement Learning: Background
- 25. Deep Learning: Perceptron's and Activation functions

We are expecting your support in future also, for that we will be thankful to you.

Thanking you sir,

Faculty Coordniator

Yours faithfully,

HEAD OF THE DEPARTMENT

Department of CSE RISE Krishna Sai Gandhi Group of

stitutions, VALLUR, A.P.-523 272

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